# Auto Multiple Choice - Bug # 480: 1.3.0 1.4.0 upgrade issues

Status:	Closed	Priority:	Normal
Author:	Alexis Bienvenüe	Category:	
Created:	05/09/2017	Assignee:	
Updated:	02/08/2018	Due date:	
Description:	See message#5370: issues with association and export when upgrading AMC with a running project.		

### History

#### 05/11/2017 09:47 am - Alexis Bienvenüe

- Status changed from New to Feedback

@S. McKay: I run some (too) simple tests but could not reproduce the problem. Can you tell me a little more about what you did? Versions used, actions performed? Or can you send me an archive with your project directory?

#### 06/01/2017 06:07 pm - S. McKay

Sorry,

We may be dealing with a communication problem (which I'm sure is my fault). I upgraded from 1.2.1 to 1.3.0 (specifically 1.3.0+hg2016-11-09) and that upgrade caused issues with the current project.

Is the development version now 1.4? That might be the misunderstanding. I upgraded using the page http://project.auto-multiple-choice.net/projects/auto-multiple-choice/wiki/Building\_AMC\_for\_MAC\_OSX

which specifically states that it is installing the development version.

So, before I try to run a test case (I cannot share the original project with you, as it has student names and grades in it), are we talking about different versions?

#### 02/08/2018 09:45 am - Alexis Bienvenüe

(maybe this is too late, sorry)

Any testcase with any version transition is interesting: just tell us the versions involved as much precisely as possible (the revision number in the mercurial repository is a must).

# 02/08/2018 05:16 pm - S. McKay

Alexis Bienvenüe wrote:

> (maybe this is too late, sorry)

> Any testcase with any version transition is interesting: just tell us the versions involved as much precisely as possible (the revision number in the mercurial repository is a must).

Yes, sorry. I don't have any machines running 1.2.1 anymore. I think we can move on :-)

## 02/08/2018 05:26 pm - Alexis Bienvenüe

- Status changed from Feedback to Closed

- % Done changed from 0 to 100

OK, thanks.