Auto Multiple Choice - Support # 274: no bug/feature but question: how to save and restore random generator state

Status:	New	Priority:	Normal
Author:	Pieter Van den Hombergh	Category:	LaTeX
Created:	05/25/2014	Assignee:	Alexis Bienvenüe
Updated:	10/31/2014	Due date:	
Description:	Hello,		
	I am still thinking of a specific quest question are both to be randomized. Then I want to put the questions and For that I need to be able to random My question is, how can I fetch the register and then set the random g This would allow me to randomized (random) order. After that I could take the rows of co as second register pair. The rows would then be put togeth order in a table above the matrix, co (typically unrelated, because of random) This would allow be to put somethin equivalent of 15-20 MC questions of	ific question type, in which I have n question, n answers, in which the answers and ndomized and then grouped together. stions and answer-option in one matrix appearing random per student. to randomize 2 pairs of registers. The element-registers are of same length. fetch the state of the random generator before shuffling one register, shuffle the andom generator to the previous state and shuffle the next register. ndomize the answers in the answer column and put the rows of choices in the same rows of choices as special questions, and randomize them, together with the rows ut together to form the matrix, the questions and answers in the now set random matrix, on each row a (sequential) number, a question, a sequential letter and the se of randomisation) answer. something between 15 to 20 q-a pairs on one A4 sheet, which would be the uestions with 15-20 choices each. In the traditional way that would take up 6 sheets.	
	This is a follow up on #190 for the	question type I want to im	plement.

History

10/31/2014 06:49 pm - Alexis Bienvenüe

Perhaps you can build a group of answers, shuffle it once at the beginning of the sheet, and then use it _n_ times for all questions?