

Auto Multiple Choice - Support # 274: no bug/feature but question: how to save and restore random generator state

Status:	New	Priority:	Normal
Author:	Pieter Van den Hombergh	Category:	LaTeX
Created:	05/25/2014	Assignee:	Alexis Bienvenüe
Updated:	10/31/2014	Due date:	
Description:	<p>Hello,</p> <p>I am still thinking of a specific question type, in which I have n question, n answers, in which the answers and question are both to be randomized and then grouped together.</p> <p>Then I want to put the questions and answer-option in one matrix appearing random per student.</p> <p>For that I need to be able to randomize 2 pairs of registers. The element-registers are of same length. My question is, how can I fetch the state of the random generator before shuffling one register, shuffle the register and then set the random generator to the previous state and shuffle the next register.</p> <p>This would allow me to randomize the answers in the answer column and put the rows of choices in the same (random) order.</p> <p>After that I could take the rows of choices as special questions, and randomize them, together with the rows as second register pair.</p> <p>The rows would then be put together to form the matrix, the questions and answers in the now set random order in a table above the matrix, on each row a (sequential) number, a question, a sequential letter and the (typically unrelated, because of randomisation) answer.</p> <p>This would allow be to put something between 15 to 20 q-a pairs on one A4 sheet, which would be the equivalent of 15-20 MC questions with 15-20 choices each. In the traditional way that would take up 6 sheets.</p> <p>This is a follow up on #190 for the question type I want to implement.</p>		

History

10/31/2014 06:49 pm - Alexis Bienvenüe

Perhaps you can build a group of answers, shuffle it once at the beginning of the sheet, and then use it `_n_` times for all questions?